

Artificial Intelligence

Dynamic Models

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Motivation:

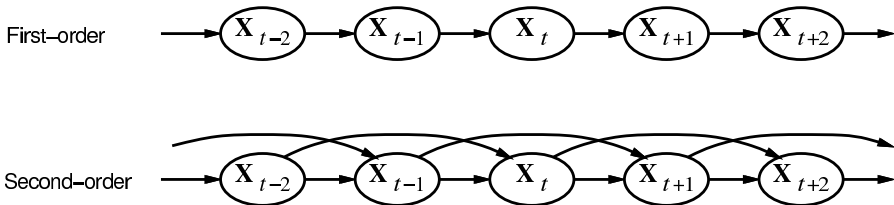
This lecture covers a special case of graphical models for dynamic processes, where the graph is roughly a chain. Such models are called Markov processes, or hidden Markov model when the random variable of the dynamic process is not observable. These models are a cornerstone of time series analysis, as well as for temporal models for language, for instance. A special case of inference in the continuous case is the Kalman filter, which can be used to tracking objects or the state of controlled system.

Markov processes (Markov chains)

Markov assumption: X_t depends on *bounded* subset of $X_{0:t-1}$

First-order Markov process: $P(X_t | X_{0:t-1}) = P(X_t | X_{t-1})$

Second-order Markov process: $P(X_t | X_{0:t-1}) = P(X_t | X_{t-2}, X_{t-1})$



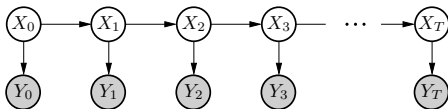
Sensor Markov assumption: $P(Y_t | X_{0:t}, Y_{0:t-1}) = P(Y_t | X_t)$

Stationary process: transition model $P(X_t | X_{t-1})$ and sensor model $P(Y_t | X_t)$ fixed for all t

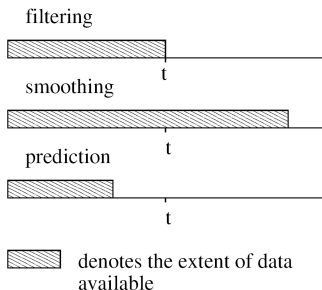
Hidden Markov Models

- We assume we have
 - observed (discrete or continuous) variables Y_t in each time slice
 - a discrete latent variable X_t in each time slice
 - some observation model $P(Y_t | X_t; \theta)$
 - some transition model $P(X_t | X_{t-1}; \theta)$
- A **Hidden Markov Model (HMM)** is defined as the joint distribution

$$P(X_{0:T}, Y_{0:T}) = P(X_0) \cdot \prod_{t=1}^T P(X_t | X_{t-1}) \cdot \prod_{t=0}^T P(Y_t | X_t) .$$



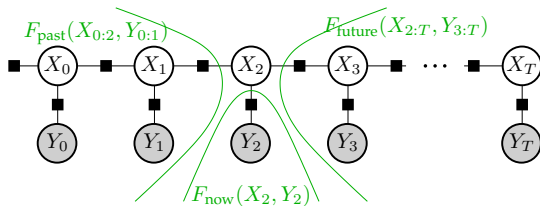
Different inference problems in Markov Models



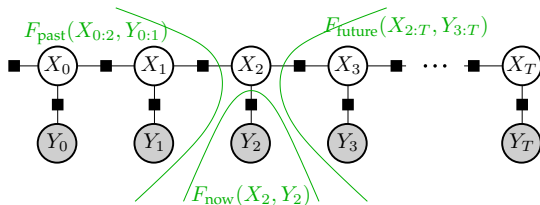
- $P(x_t | y_{0:T})$ marginal posterior
- $P(x_t | y_{0:t})$ **filtering**
- $P(x_t | y_{0:a}), t > a$ prediction
- $P(x_t | y_{0:b}), t < b$ **smoothing**
- $P(y_{0:T})$ likelihood calculation

- **Viterbi alignment:** Find sequence $x_{0:T}^*$ that maximizes $P(x_{0:T} | y_{0:T})$
(This is done using max-product, instead of sum-product message passing.)

Inference in an HMM – a tree!



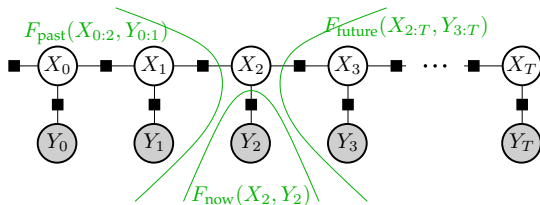
Inference in an HMM – a tree!



- The marginal posterior $P(X_t | Y_{1:T})$ is the product of three messages

$$P(X_t | Y_{1:T}) \propto P(X_t, Y_{1:T}) = \underbrace{\mu_{\text{past}}(X_t)}_{\alpha} \underbrace{\mu_{\text{now}}(X_t)}_{\varrho} \underbrace{\mu_{\text{future}}(X_t)}_{\beta}$$

Inference in an HMM – a tree!



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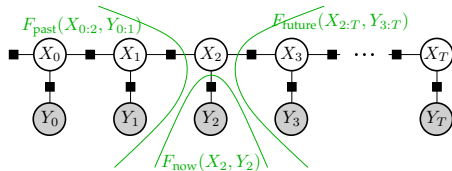
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- For all $a < t$ and $b > t$
 - X_a conditionally independent from X_b given X_t
 - Y_a conditionally independent from Y_b given X_t

“The future is independent of the past given the present”

Markov property

Inference in HMMs



Applying the general message passing equations:

forward msg. $\mu_{X_{t-1} \rightarrow X_t}(x_t) =: \alpha_t(x_t) = \sum_{x_{t-1}} P(x_t | x_{t-1}) \alpha_{t-1}(x_{t-1}) \varrho_{t-1}(x_{t-1})$

$$\alpha_0(x_0) = P(x_0)$$

backward msg. $\mu_{X_{t+1} \rightarrow X_t}(x_t) =: \beta_t(x_t) = \sum_{x_{t+1}} P(x_{t+1} | x_t) \beta_{t+1}(x_{t+1}) \varrho_{t+1}(x_{t+1})$

$$\beta_T(x_T) = 1$$

observation msg. $\mu_{Y_t \rightarrow X_t}(x_t) =: \varrho_t(x_t) = P(y_t | x_t)$

posterior marginal $q(x_t) \propto \alpha_t(x_t) \varrho_t(x_t) \beta_t(x_t)$

posterior marginal $q(x_t, x_{t+1}) \propto \alpha_t(x_t) \varrho_t(x_t) P(x_{t+1} | x_t) \varrho_{t+1}(x_{t+1}) \beta_{t+1}(x_{t+1})$

Inference in HMMs – implementation notes

- The message passing equations can be implemented by reinterpreting them as matrix equations: Let $\alpha_t, \beta_t, \varrho_t$ be the vectors corresponding to the probability tables $\alpha_t(x_t), \beta_t(x_t), \varrho_t(x_t)$; and let P be the matrix with entries $P(x_t | x_{t-1})$. Then

$$1: \alpha_0 = \pi, \beta_T = 1$$

$$2: \text{for}_{t=1:T-1} : \alpha_t = P (\alpha_{t-1} \circ \varrho_{t-1})$$

$$3: \text{for}_{t=T-1:0} : \beta_t = P^\top (\beta_{t+1} \circ \varrho_{t+1})$$

$$4: \text{for}_{t=0:T} : \mathbf{q}_t = \alpha_t \circ \varrho_t \circ \beta_t$$

$$5: \text{for}_{t=0:T-1} : \mathbf{Q}_t = P \circ [(\beta_{t+1} \circ \varrho_{t+1}) (\alpha_t \circ \varrho_t)^\top]$$

where \circ is the *element-wise product*! Here, \mathbf{q}_t is the vector with entries $q(x_t)$, and \mathbf{Q}_t the matrix with entries $q(x_{t+1}, x_t)$. Note that the equation for \mathbf{Q}_t describes $Q_t(x', x) = P(x' | x)[(\beta_{t+1}(x') \varrho_{t+1}(x'))(\alpha_t(x) \varrho_t(x))]$.

Inference in HMMs: classical derivation*

Given our knowledge of Belief propagation, inference in HMMs is simple. For reference, here is a more classical derivation:

$$\begin{aligned}P(x_t | y_{0:T}) &= \frac{P(y_{0:T} | x_t) P(x_t)}{P(y_{0:T})} \\&= \frac{P(y_{0:t} | x_t) P(y_{t+1:T} | x_t) P(x_t)}{P(y_{0:T})} \\&= \frac{P(y_{0:t}, x_t) P(y_{t+1:T} | x_t)}{P(y_{0:T})} \\&= \frac{\alpha_t(x_t) \beta_t(x_t)}{P(y_{0:T})}\end{aligned}$$

$$\begin{aligned}\alpha_t(x_t) &:= P(y_{0:t}, x_t) = P(y_t | x_t) P(y_{0:t-1}, x_t) \\&= P(y_t | x_t) \sum_{x_{t-1}} P(x_t | x_{t-1}) \alpha_{t-1}(x_{t-1})\end{aligned}$$

$$\begin{aligned}\beta_t(x_t) &:= P(y_{t+1:T} | x_t) = \sum_{x_{t+1}} P(y_{t+1:T} | x_{t+1}) P(x_{t+1} | x_t) \\&= \sum_{x_{t+1}} \left[\beta_{t+1}(x_{t+1}) P(y_{t+1} | x_{t+1}) \right] P(x_{t+1} | x_t)\end{aligned}$$

Note: α_t here is the same as $\alpha_t \circ \varrho_t$ on all other slides!

HMM remarks

- The computation of forward and backward messages along the Markov chain is also called **forward-backward algorithm**
- Sometimes, computing forward and backward messages (in discrete or continuous context) is also called **Bayesian filtering/smoothing**
- The EM algorithm to learn the HMM parameters is also called **Baum-Welch algorithm**
- If the latent variable x_t is **continuous** $x_t \in \mathbb{R}^d$ instead of discrete, then such a Markov model is also called **state space model**.
- If the continuous transitions and observations are linear Gaussian

$$P(x_{t+1}|x_t) = \mathcal{N}(x_{t+1} | Ax_t + a, Q) , \quad P(y_t|x_t) = \mathcal{N}(y_t | Cx_t + c, W)$$

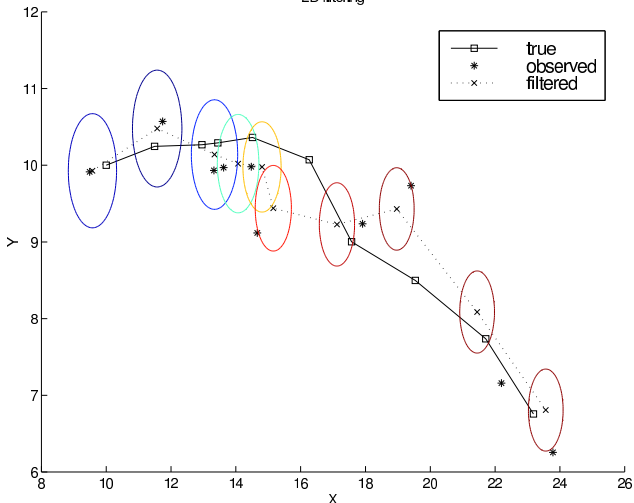
then the forward and backward messages α_t and β_t are also Gaussian.

→ forward filtering is also called **Kalman filtering**

→ smoothing is also called **Kalman smoothing**

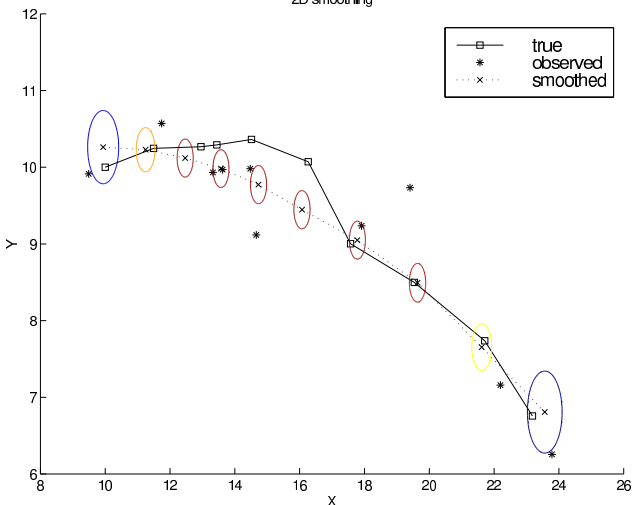
Kalman Filter example

- filtering of a position $(x, y) \in \mathbb{R}^2$:
2D filtering



Kalman Filter example

- smoothing of a position $(x, y) \in \mathbb{R}^2$:
2D smoothing



HMM example: Learning Bach

- A machine “listens” (reads notes of) Bach pieces over and over again
→ It’s supposed to learn how to write Bach pieces itself (or at least harmonize them).
- *Harmonizing Chorales in the Style of J S Bach* Moray Allan & Chris Williams (NIPS 2004)
- use an HMM
 - observed sequence $Y_{0:T}$ Soprano melody
 - latent sequence $X_{0:T}$ chord & and harmony:

Figure 1 shows two musical staves, (a) and (b), illustrating hidden state representations for harmonisation and ornamentation. Both staves are in G major (one sharp) and 4/4 time. Staff (a) is labeled "16:12:7:0/T" and shows a Soprano melody with notes G4, A4, and B4. The other staves (Alto, Tenor, Bass) show a simple harmonic accompaniment. Staff (b) is labeled "0,2,2/0,2,2/0,0,0" and shows the same Soprano melody, but with more complex harmonic accompaniment in the other staves, including a bass line with notes G3, F3, and E3.

Figure 1: Hidden state representations (a) for harmonisation, (b) for ornamentation.

HMM example: Learning Bach

- results: <http://www.anc.inf.ed.ac.uk/demos/hmmbach/>



Figure 2: Most likely harmonisation under our model of chorale K4, BWV 48

- See also work by Gerhard Widmer
<http://www.cp.jku.at/people/widmer/>

Dynamic Bayesian Networks

- Arbitrary BNs in each time slide
- Special case: MDPs, speech, etc