

# **Optimization Algorithms**

Overview – Downhill Algorithms for Unconstrained Optimization

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### **Problem Formulation**

• Unconstrained non-linear mathematical program:

 $\min_{x \in \mathbb{R}^n} f(x)$ 

- for smooth function  $f: \mathbb{R}^n \to \mathbb{R}$
- we can query f(x),  $\nabla f(x)$  (gradient methods), and sometimes  $\nabla^2 f(x)$  (2nd order methods)

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• Application examples in robotics, model fitting, parameter optimization, etc.

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We aim for methods that are:

#### monotone

- generates a sequence of points  $x_i$  that gradually reduce the value  $f(x_i) \leq f(x_{i-1})$ 

### convergent

- under bounded positive curvature assumptions we want exponential convergence rates guaranteed
- invariant to rescaling of f
- invariant to rescaling of x (or to linear transform of x)

## Note on local vs. global optimization

- Part I and II focus on local optimization the key challenge is to converge to local optima as fast as possible
- Global optimization requires to search for various local optima
  - Restart local downhill solvers from various points
  - Use Bayesian Optimization or other explicit global search concepts  $\rightarrow$  Global Optimization lecture

### Note on convex vs. non-convex optimization

- The methods we discuss equally apply to convex and non-convex problems
  - If convex (with bounded curvature) they have strong convergence guarantee
  - If non-convex, they still run downhill to local minima, but without the same guarantee

### Outline

- Gradient descent, stepsize adaptation, & backtracking line search
- Steepest descent direction, Newton, damping & non-convex fallback, trust region
- Quasi-Newton, Gauss-Newton, BFGS, conjugate gradient